

DREAMWORKS

the BAD GUYS

THE BAD GUYS MATCHING PAIRS

CUT OUT ALL 10 CARDS BELOW. PLACE THE CARDS FACE DOWN ON A FLAT SURFACE AND SPREAD THEM OUT SO THEY ARE NOT ON TOP OF EACH OTHER. PLAYER 1 FLIPS TWO CARDS TO TRY TO FIND A MATCHING PAIR. IF THE CARDS MATCH, PLAYER 1 GETS A POINT AND GETS TO GO AGAIN. IF THEY DO NOT MATCH, THE CARDS ARE FLIPPED BACK OVER AND IT IS PLAYER 2'S TURN. CONTINUE UNTIL ALL THE PAIRS ARE DISCOVERED. WHOEVER HAS THE MOST PAIRS AT THE END WINS!

